



Stuhl, Basic Chair, 2016
Entwurf: Sebastian Marbacher
Herstellung: Okro GmbH, Chur, CH
Material/Technik: massives Holz
82 × 43 × 39 cm
Dauerleihgabe: Schweizerische Eidgenossenschaft,
Bundesamt für Kultur Bern

The *Basic Chair* is more than a simple wooden chair. Its pared-down form, complex construction, comfort, and stackability make it a fundamental building block in the furniture world. What kind of behavior does this chair invite? Marbacher creates potential for social encounters and interactions.

Design engineer Sebastian Marbacher (b. 1986) studied industrial design at Zurich University of the Arts and founded his own studio in Zurich in 2013. Even as a student, he was intrigued by seating and the extent to which it can influence, foster or impede social interactions. Working with designs that include a bench made from construction-site fencing, he has been investigating how seating is used in public spaces since 2012. He also constructs sculptures that children can clamber around on.

Marbacher designed the angular chair in stained solid wood for the Wrongbrothers art project at Manifesta 11 in Zurich. Its minimalist form is carefully thought through: the front legs merge with the backrest, while the rear legs provide support for the seat. It comes as a surprise that the small seat is so

remarkably comfortable. Stacked together in a sculptural tower, the *Basic Chair* serves as a high chair for children or an improvised work surface. In 2017, Marbacher was awarded the Swiss Design Prize for his seminal design. (Sabina Tenti)

<https://www.eguide.ch/en/objekt/basic-chair/>